

## Group 1: Programming Analogies

**Scientist/Client Name:** Brianna Bettin

**Meeting Date and Time:** January 24th at 4PM

**Meeting Link:** <https://michigantech.zoom.us/j/84363319589>

**Interview Notes:**  Interview Notes

**Post-Interview Notes:**

### **Quick Agenda Overview:**

This meeting will consist of asking questions to learn about how people will use your app. We will discuss workflows and how users will complete different tasks.

### **Interview Roles:**

Dee Paulson: Developer (Cannot make meeting time)  
Emilie Rummer: Tech Lead (Notes)  
Ethan Jones: Developer (Notes)  
Grayson Wagner: Product Owner (Cannot make meeting time)  
Jack Grant: Developer (Main Interviewer)  
Josh Staples: Developer (Notes)  
Kevin Kulich: Developer (Meeting minutes)

### **List of Questions:**

- Is there a specific workflow that we should have for this application (i.e., start on a homepage? Have a taskbar for navigation?)
- Imagine you are an instructor trying to add a new analogy to the app, for example the nuclear waste analogy we discussed in our last meeting. Walk us through how you would do that.
- Say you were trying to compare two analogies, what information would you want to see about each of them?
- In general, should only the creator of the analogy be able to edit/delete the analogy? Following this up, should these features be overridden if an admin is viewing the analogy?
- Should we consider a student view for this application?
- Should the create form have tabs when creating the analogy so it's not one huge form?
- Should people be able to view analogies without an account? Should they only be able to create analogies once they make an account?